

ΠΡΟΤΕΙΝΟΜΕΝΕΣ
ΛΥΣΕΙΣ ΑΣΚΗΣΕΩΝ
Πακέτα (Packages)

ΑΣΚΗΣΗ-1^η (Πακέτα)

Στον φάκελο Shapes:

(1) Emvadon.java

```
package Shapes;  
public interface Emvadon  
{ float computeEmvadon(float x, float y);}
```

(2) Triangle.java

```
package Shapes;  
public class Triangle implements Emvadon {  
public float computeEmvadon(float x, float y)  
{return(x * y/2);}}
```

(3) Rectangle.java

```
package Shapes;  
public class Rectangle implements Emvadon {  
public float computeEmvadon(float x, float y)  
{return(x * y);}}
```

Στον αρχικό φάκελο (root):

```
import Shapes.*;  
class InterfaceEmvadon {  
public static void main(String args[]){  
Rectangle rect = new Rectangle();  
Triangle tri = new Triangle();  
Emvadon emv;  
emv = rect;  
System.out.println("To Emvadon tou Rectangle(2,4)= "+ emv.computeEmvadon(2,4));  
emv = tri;  
System.out.println("To Emvadon tou Triangle(6, 8)= "+ emv.computeEmvadon(6,8));}}
```

```
C:\Windows\system32\cmd.exe
To Emvaden tou Rectangle(2,4)= 8.0
To Emvaden tou Triangle(6, 8)= 24.0
Press any key to continue . . .
```

ΑΣΚΗΣΗ-2^η (Πακέτα)

Στον φάκελο Anadromi:

(1) Paragontiko.java

```
package Anadromi;
public class Paragontiko
{
public static int paragontiko(int n){
    if (n==1)
        return 1;
    else if (n==0)
        return 0;
    else return n*paragontiko(n-1);
}}
```

(2) Fibonacci.java

```
package Anadromi;
public class Fibonacci
{
public static int fibonacci(int n){
    if (n==1)
        return 1;
    else if (n==0)
        return 0;
    else return fibonacci(n-1)+fibonacci(n-2);
}}
```

(3) PalidromaStrings.java

```
package Anadromi;
public class PalidromaStrings
{
public static boolean palString(String s){
    if(s.length()==0 || s.length()==1)
        return true;
    if(s.charAt(0)== s.charAt(s.length()-1))
        return palString(s.substring(1, s.length()-1));
    else
        return false;
}}
```

(4) ProtoiArithmoi.java

```
package Anadromi;
public class ProtoiArithmoi
{
public static boolean prwtoi(int n,int d){
    if(d<=1) return true;
    if(n%d==0)
        return false;
    return prwtoi(n,d-1);
}}
```

(5) Hanoi.java

```
package Anadromi;
public class Hanoi
{
public static void hanoi(int n, char source, char storage, char destination){
    if(n==1)
        System.out.println(source+" -> "+destination);
    else{
        hanoi(n-1,source,destination,storage);
        System.out.println(source+" -> "+destination);
        hanoi(n-1,storage,source,destination); }
}}
```

(6) MenouEpilogon.java

```
package Anadromi;

public class MenouEpilogon
{
    public static void menou(){
        System.out.println();
        System.out.println("*****Menou epilogn*****");
        System.out.println("1)Paragontiko");
        System.out.println("2)Fibonacci");
        System.out.println("3)Palindroma Strings");
        System.out.println("4)Prwtoi arithmoi");
        System.out.println("5)Pyrgoi Hanoi");
        System.out.println("6)Telos programmatos");
        System.out.println("*****\n");
    }
}
```

Στον αρχικό φάκελο (root):

```
import Anadromi.*;
public class TestAnadromi
{
    public static void main(String[] args) {

        UserInput user = new UserInput();
        int select;

        do{
            MenouEpilogon.menou();

            do{
                System.out.print("Dwse arithmo epilogns : ");
                select = user.getInt();
                if(select < 1 || select > 6)
                    System.out.println("Doste sosto ar. epilogns :/ \n");
            }while(select<1 || select>7);

            System.out.println("*****");

            switch(select){
                case 1:{
                    System.out.println();
                    System.out.println("1)Paragontiko.");
                    int parag;
                    System.out.print("\nDwse arithmo gia ypologismo tou paragontikou : ");
                    parag = user.getInt();
                    System.out.println();
                }
            }
        }
    }
}
```

```

System.out.println("To paragontiko tou: "+parag+"! =
                    "+Paragontiko.paragontiko(parag));
break;
}
case 2:{
System.out.println();
System.out.println("2)Fibonacci.");
int fibo;
System.out.print("\nDwse arithmo thesis gia ypologismo tou antistoihou Fibbonacci : ");
fibo = user.getInt();
System.out.println();
System.out.println("O arithmos Fibonacci sti thesi: "+fibo+" einai o
                    "+Fibonacci.fibonacci(fibo));
break;
}

case 3:{
System.out.println();
System.out.println("6)Palindroma Strings.");
String s;
System.out.print("\nDwse sumvoloseira : ");
s = user.getString();
if(PalidromaStrings.palString(s)){
System.out.println();
System.out.println("\nPalindromo : "+s);}
else {
System.out.println();
System.out.println("\nDen einai palindromo : "+s);}
break;
}

case 4:{
System.out.println();
System.out.println("4)Prwtoi arithmoi.");
int prwt;
System.out.print("\nDwse orio gia euresh prwtwn arithmwn : ");
prwt = user.getInt();

for(int i=1; i<=prwt; i++)
if(ProtoiArithmoi.prwttoi(i,i-1)) {
System.out.println();
System.out.println(i+" true");}
else {
System.out.println();
System.out.println(i+" false");}
break;
}

case 5:{
System.out.println();
System.out.println("5)Pyrgoi Hanoi.");
int diskoi;
System.out.print("\nDwse arithmo diskwn : ");
diskoi = user.getInt();
Hanoi.hanoi(diskoi,'A','B','C');
break;

```

```
}  
  
default:{ System.out.println("\nTelos programmatos.");  
    break;  
}  
}  
  
}while(select!=6);  
}  
}
```

